(3 Hours) [Total Marks: 80]

N.B: 1. Question No 1 is Compulsory

2. Answer any 3 questions from the remaining questions

Q1	Answer any four questions		
	a.	With examples, describe basic discrete signals.	05
	b.	What are stops and fricatives? How are they produced?	05
	c.	How do we use audio processing for musical applications?	05
	d.	What are the different properties of STFT?	05
	e.	What is the need for auditory modelling? Discuss any two models with neat diagrams	05
	f.	Compare Hamming window with rectangular window.	05
Q2	a.	Derive Goertzel algorithm. What is the use of Goertzel algorithm?	10
	b.	With neat block diagram, analyze human speech production mechanism	10
Q3	a.	Derive the transfer function for uniform lossless tube model. Plot the response.	10
	b.	What are adaptive quantizers? Differentiate feed forward adaptation from feed backward adaptation. Support your answer with neat diagrams.	10
Q4	a.	Justify the need for direct digital code conversion. Discuss the steps involved in converting LDM to PCM.	10
	b.	How do you discriminate speech from silence?	10
Q5	a.	Define short time energy and zero crossing rate. How the voiced /unvoiced decision is taken using these parameters?	10
	b.	Justify the need for short time analysis in speech processing. Discuss the steps involved in short time autocorrelation calculation. What is the use of short time autocorrelation?	10
Q6	a	With necessary equations, implement linear filter interpretation.	05
	b	What do you mean by Filter bank summation method for short time synthesis of speech signals?	10
	c.	Explain the working of voice excited LPC.	05
