Paper / Subject Code: 88944 / Image Processing and Machine Vision Lab

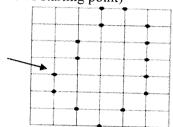
Q4

1. Draw PDF and write equation for following noise models

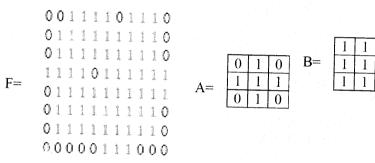
04M

- a) Gaussian Noise b) Rayleigh noise
- 2. Find the chain code, shape number for given image using 8-connectivity. Use anticlockwise direction. (Arrow shows starting point)

6M



3. Find the border for image F given below using 2 different structural elements A and B respectively



Q5

1. Explain SVM in detail?

10M

2. Explain canny edge detection algorithm with proper steps

10M

Q6 Write Short Notes on any 2 of the following

20M

1. Geometric border representation

- 2. B-spline algorithm
- 3. Statistical texture description methods

Time: 3 Hrs Total marks: 80

Instructions

- 1. Q1 is compulsory
- 2. Solve any 3 from remaining
- 3. Assume suitable data if necessary

Q1 Answer the following

1. Identify the noise in following image and remove it by filtering

4M

19	0	20	21
21	150	25	26
22	23	24	27

2. For given figure, Improve and reduce the spatial resolution, consider W= White line, B = Black line, Size of each white and black line is 0.1 mm, total length is 1 mm. 4M

0.1mm		().1 mm						
	←			←→					
W	В	W	В	W	В	W	В	W	В
				l 1	nm				→

3. Explain the steps in digital image processing

4M

4. Write Hadamard transform matrix for N=4 and its application

4M

5. Explain the effect of illumination in thresholding

4M

Q2

1. Find Haar basis for N=4

10M

2. Explain image enhancement using frequency domain filtering

10M

O3

1. For given image find and equalize histogram

07M

10	12	8	9
10	12	12	14
12	13	10	9
14	12	10	12

1. Apply Averaging filter on given image Use pixel replication for padding.

05M

4	8	9
12	15	18
30	32	46

2. Explain 1) Sharpening using 2nd order derivative 2) Unsharp masking and high boost filtering 8M